

EDTC6343

This is a group for sharing content on DIIGO for class.



Sort By: Most Recent | Popular

Filter: All | Bookmarks | Topics | Images





Have you heard of Minecraft? Could it be used in the classroom? - 7 views

blogs.kqed.org/...e-teachers-ultimate-multi-tool

technology education integrating tools 21stcenturyskills techlearning

shared by Dara Cepeda on 15 Mar 13 - No Cached



Dara Cepeda on 15 Mar 13

Have you heard of Minecraft? I have heard students talk very enthusiastic about it, specially elementary and middle school students. Even some of my students have suggested to use minecraft as an educational tool. Minecraft is a sandbox game which allows players to build constructions out of textured cubes in a 3D world. Watch this video and tell me if you think this could also be the teacher's ultimate multi-tool? If so, how can you implement it in a lesson?



Ana A. Cavazos on 17 Mar 13

Powerful! It is created by educators, and gaming is the ultimate motivator for many of our students. I can see this working, but the teacher must have an end goal in mind, and truly understand this tool. Thank you for sharing!



Cesar Mata on 17 Mar 13

I have heard of Minecraft but haven't had the chance to play it myself. I didn't realize how big it has become. It seems like it could be a useful tool for learning much like whyville is. Is the educational version free?



Adam Hovde on 17 Mar 13

My son LOVES minecraft. I could definetly see ways of incorporating it into the classroom. I could see a group project on how to build something to overcome an obsticle. I had never thought of minecraft as an educational device before but now I think I am going to login with my son and see what can come up with.



Georgina Salas on 18 Mar 13

I have heard of Minecraft but never new that teacher's were using it in the classroom for teaching purposes. I believe if there is a teacher who uses it in the class and has great results from it then that teacher should share her experiences with other teachers. I would definitely look into it if I knew it would help the students in their learning.



Juan Betancourt on 18 Mar 13

I had heard of it, but now you have peaked my curiosity. Let me play, I mean research it and see how I can use it in class.



Heather Luna on 20 Mar 13

Have I heard of it???! I can't get my son off of it! I do not have any personal experience using it as a teaching tool, but I have been reading up on the education version. The website http://minecraftedu.com/ contains sample lesson plans and activities guides, along with a forum and chat discussion group. I am excited about "Quiz Blocks", which is a feature that will be added soon.



Lupita Sanchez about 6 hours ago

Dara, my son loves the game; my students love playing the game. Do they know the game is educational; I don't think so. Which is the beauty of it all. Learning should be transparent, it should be fun; students should enjoy learning and if using games like Minecraft be used in the classroom for education or for behavior incentives students would enjoy learning in a different way. Dara, great topic selection because it would be a great way to reach students in their own element or environment.



Isabel Cabrera less than a minute ago

My son downloaded this app in his IPAD and I also purchased the game at Game Stop for \$20.00 for the XBOX 360 online. He has already created our 3-dimensional home using Minecraft. He has built our entire square footage of our home, the garage, and the yard. It is so awesome, but I don't know how he does it because the 3-D makes me dizzy. I could not do it. He is so creative and I think someday he will become an engineer because he has always loved legos and loves to build things!

I have on the other hand utilized the program as an incentive for a student who is currently on a BIP. When he earns the required points, he is able to use the program for 15 minutes. He loves it (almost as much as my son) and I have already seen an improvement in his behavior.



Cristina Pintor on 22 Mar 13

I hadn't heard of Minecraft before, but it looks like a very interesting game. I watched the video and it seems to be a very powerful tool that could be used by teachers to foster students' creativity. The crafting system could also be used to impove students' basic math skills. Minecraft could definitively be used in geometry classes since everything is made up of cubes and students would understand and review the concepts of volume and area.



Cora Mendez on 22 Mar 13

I had not heard about it until now. I can see how it can be engaging to children. I think middle school and high school children would probably find it very engaging. Since students will want to play it, it would be an excellent learning tool. I would like to learn more about it.



Gayle Curry Robinson on 22 Mar 13

Dara, my two sons (11 and 7) love Minecraft!! Like Heather, I can barely get them away from it. I agree with Ana in that gaming is a fantastic motivator. What I've seen is what we call games aren't really what the students had in mind; however, Minecraft is definitely a game. I've not used it in a lesson, but the vocabulary (resourses, gravel, sand, distance mined, etc) my sons are using when they are playing has peaked my interest in using it in math and science lessons. Minecraft can most definitely be used as an incentive.

Discussion question http://blogs.kqed.org/mindshift/2013/03/math-physic-languages-minecraft-is-the-teachers-ultimate-multi-tool/